

Description

MEMORY DEVICE CAPABLE OF SUPPORTING SEQUENTIAL MULTIPLE-BYTE READING

BACKGROUND OF INVENTION

[0001] 1. Field of the Invention

[0002] The present invention relates to a memory device (such as a flash memory) for supporting sequential multiple-byte reading, and more particularly, a memory device for sequentially reading by an address buffer and an output buffer.

[0003] 2. Description of the Prior Art

[0004] In prior art microprocessors and computer systems, circuit configurations with different functions are necessary to realize the complex and various functions of the microprocessor or computer system. How to exchange electric signals and data efficiently among different circuit configurations to complete proper functions of a computer sys-

tem is a key development issue of modern information companies. Moreover, development points of modern computer systems should consider low power dissipation, low cost, and small area, so that related developments become more complicated.

[0005] Please refer to Fig. 1 illustrating a schematic function diagram of a prior art computer system 10, which includes a central processing unit 12, a volatile memory 18 and a chipset 14 (such as north and south bridge chipset) connected to a memory device 20 and a peripheral controller 22A through a bus 16. The central processing unit 12 maintains operations of the computer system 10; the memory 18 registers data and programs for operations of the central processing unit 12; the memory device 20 can be a non-volatile memory device, such as flash memory, which supports the computer system 10. For example, the memory device 20 can be a basic input/output system (or BIOS) of a flash memory to store programs for starting the computer system 10 (such as a variety of check processes and operation arguments). The peripheral controller 22A controls a peripheral device 22B (such as input device: keyboard or mouse). The memory device 20 and the peripheral controller 22A connected to the chipset 14 and

the bus 16 can exchange data with the central processing unit 12 to achieve the functionality of the computer system 10.

[0006] As Fig. 1 illustrated, the bus 16 is a significant data channel among the chipset 14, the memory device 20 and other devices. In modern computer systems, fewer wires are expected to be used to construct the bus 16. The fewer the wires of the bus 16, the fewer the pins of the chipset 14, the memory device 20, and the peripheral controller 22A. Therefore, areas and power dissipations of the chipset 14 and the memory device 20 are reduced efficiently. For example, the information company Intel sets up a low-pin count (or LPC) bus standard, which is a bus protocol for exchanging data through a LPC bus.

[0007] Please refer to Fig. 2 (and Fig. 1) illustrating a schematic diagram of an LPC bus 16, which includes six wires: line CLK and lines FWH0 to FWH4. The chipset 14 seen as a host end by the bus 16 transmits time pulsations to the memory device 20 (device end) through the line CLK to control the data exchange timing clock of the host end and the device end. Moreover, the host end can also trigger starts and ends of data exchanges through the line FWH4. Data exchange between the host end and the de-

vice end is mainly through the lines FWH0 to FWH3 (noted as FWH[3:0] in Fig. 2).

[0008] Although an LPC bus can reduce pins in the host end and the device end, data must be transmitted serially for exchange (especially much larger size data). Transmitting a series of data sequentially can therefore increase efficiency. The above-mentioned LPC bus standard sets up a sequential multiple-byte reading protocol, so as to read the memory device faster. Please refer to Fig. 3 (also Fig. 1 and Fig. 2) illustrating a schematic diagram of a data exchange protocol in signal versus time domain when the host and the device ends continuously exchange data through the bus 16 in Fig. 2. The X-axis in Fig. 3 is time, and the Y-axis shows data exchange situations among the lines. When the device end is the memory device 20, the host end and the device end follow time sequences shown in Fig. 3 to read data requested by the host end from the memory device 20, and then to transmit the data back to the host end (or the chipset 14).

[0009] As illustrated in Fig. 3, at time point t0, the host end initially pulls signal of the line FWH4 from high to low level to indicate a start of data exchange through the bus 16. At time point t1 (or the rising side of the line CLK in time

domain), the host end triggers a four-bit signal START (each line triggers a one-bit signal and lasts a time cycle T) through the lines FWH0 to FWH3 to appoint a target (here it should be the memory device 20) for data exchanges and operations (reading from the memory device 20), so that it can start the data exchange process between the host end and the memory device 20.

[0010] At time point t2, the host end similarly triggers a four-bit signal IDSEL through the lines FWH0 to FWH3 to represent that the host end demands to read data from some part of the memory device 20. Each data stored in the memory device 20 has a corresponding address. Then, between time points t3 and t4, the host end triggers a twenty-eight-bit signal MADDR to appoint data addresses of the demanded data through the lines FWH0 to FWH3 in seven cycles of T. Each one of the lines FWH0 to FWH3 can transmit one bit in one cycle T, so that four lines can transmit a twenty-eight-bit address to the memory device 20 in the device end in seven cycles. Afterward, the host end transmits a four-bit signal MSIZE to the device end at time point t4 to represent data numbers for continuously reading. In Fig. 3, if the address of the signal MADDR is AR(X) and the signal MSIZE is four (the host end demands

four data), the host end will read four bytes corresponding to $AR(X)$, $AR(X+1)$, $AR(X+2)$, and $AR(X+3)$ from the memory device 20. In other words, according to the initial address provided by the host end signal $MADDR$ and the data number provided by the signal $MSIZE$, the device-end memory device 20 should be capable of calculating each demanded data address by progressively increasing address.

[0011] Between time points t_5 and t_6 is a two-cycle signal TAR (or turn-around cycle) to represent that the bus 16 controlled by the memory device 20 starts to transmit demanded data from the memory device 20 to the host end. At time point t_6 , the memory device 20 triggers a four-bit signal $SYNC$ through the lines $FWH0$ to $FWH3$ to represent that the memory device 20 starts to control the data transmission. In order to realize high-speed data transmission, the memory device 20 should be capable of continuously transmitting four demanded data subsequently. The memory device 20 transmits one byte (eight bits), or signal $DATA1$, corresponding to the address $AR(X)$ in two cycles between time points t_7 and t_8 . Then, it transmits one byte, or signal $DATA2$, corresponding to the address $AR(X+1)$. Therefore, the memory device 20 transmits four

bytes (or signals DATA1 to DATA4) corresponding to the addresses AR(X) to AR(X+3) sequentially to match the host end demand in the time points t1 to t5. After time point t11, a two-cycle signal TAR reappears to complete data exchanges with the host end.

[0012] As mentioned above, in order to match the bus 16 with fewer wires, the memory device 20 in the device end should be able to calculate addresses continuously by progressively increasing (or decreasing) addresses such as in the time domain diagram shown in Fig. 3, and then to transmit multiple bytes sequentially, so that it can support high efficiency data reading protocols (or sequential multiple-byte reading). However, in general, makers of prior art memory devices find it difficult to support the above-mentioned protocol. Furthermore, please refer to Fig. 4 illustrating a block diagram of a prior art memory device 30. The memory device 30 can be a flash memory, which includes an interface circuit 24, a control circuit 26, an address calculation module 28, a decoding module 32, a memory matrix 36, and a plurality of sensor circuits 40. The interface circuit 24 connected to the bus 16 receives signals through the lines CLK, FWH0 to FWH4 to exchange data with a host end (not shown in Fig. 4). The control cir-

cuit 26 controls operations of the memory device 30, and the address calculation module 28 calculates addresses to output them as signal ADDR_p. In the memory matrix 36, there are a plurality of memory units 38 each capable of recording one bit (for example, to record data in a non-volatile manner in a floating gate transistor). Besides, there are a row decoder 34 and a column decoder 34B in the decoding module 32 to decode addresses corresponding to each memory unit 38 according to the address signal ADDR_p provided by the address calculation module 28, and to make these memory units 38 each corresponding to the memory matrix 36 to transmit data to each sensor circuit 40.

[0013] To match the lines FWH0 to FWH6 of the bus 16, the memory device 30 also includes four sensor circuits 40 each capable of sensing, testing, and reading data provided by a memory unit 38, and transmitting the data to a corresponding line. As Fig. 4 illustrates, basic structures in each sensor circuit 40 are the same, wherein a sensor amplifier 42, an inverter I, and an output stage are made by complementary metal oxide semiconductors (or CMOS). Data from a memory unit 36 is transmitted to the sensor circuit 40, and is compared with a reference voltage V_r in

the sensor amplifier 42 to decide which data, null or one, should be stored in the memory unit. Moreover, a corresponding signal SAOUTp provided by the inverter I and the CMOS bias in Vd and G is transmitted to the interface circuit 24 in order to transmit one bit to a corresponding line (one of the lines FWH0 to FWH3).

[0014] Nevertheless, a bottleneck exists when realizing the sequential multiple-byte reading protocol in Fig. 3 with the prior art memory device 30. Please refer to Fig. 5 (and Fig. 4) illustrating a schematic diagram of the memory device 30 in Fig. 4 when reading data in the time domain. In Fig. 5, the X-axis is time-scale, and time sequences of the sequential multiple-byte reading protocol are also shown in comparison with Fig. 3. According to the protocol, the host end triggers a twenty-eight-bit signal MADDR as the initial address AR(X) in seven cycles T between t2 and t4. Triggered by a rising edge in the time domain, the memory device 30 should receive the twenty-eight-bit signal MADDR at time point t3b through the interface circuit 24 and the control circuit 26, and then transmit signal MADDR to the address calculation module 28, and also the address AR(X) of the signal ADDR_p after time point t3b. According to the protocol, the memory device 30

starts to provide data corresponding to the first four addresses of the AR(X) at time point t_7 , so that the decoding module 32 can decode addresses within time points t_{3b} to t_6 , and four memory units corresponding to the first four addresses of the AR(X) start to transmit their stored bits to four sensor modules 40 at time point t_6 respectively. At time point t_7 , each sensor module 40 completes data sensing and outputs its read bit, a one-bit data P_x of the signal SAOUT $_p$. Combining four one-bit data provided by the four sensor modules 40 can return the first four addresses of the AR(X) at time point t_7 , which fits the protocol in time domain.

[0015] According to regulations of the protocol, the prior art memory device 30 should continue to transmit a later four addresses of the AR(X) at time point t_{7p} . However, there are some problems in the prior art memory device 30 in that the prior art memory device 30 needs to delay a time slot T_{p1} to continue reading the later four addresses, which requires re-decoding memory units corresponding to the later four addresses of the AR(X), resetting each sensor module 40, and sensing each one-bit data Q_x stored in the four memory units. Therefore, the prior art memory device 30 may wait until time point t_8 to provide

the later four addresses. In this way, the sequential multiple-byte reading cannot be realized.

[0016] In addition, in the process of sequential multiple-byte reading, calculating addresses is another problem of the prior art memory device 30. As mentioned above, after dealing with the address $AR(X)$, the memory device 30 should be able to transmit data of the next address $AR(X+1)$ sequentially. As Fig. 5 illustrates, since the decoding module 32 decodes the memory units corresponding to the later four addresses of the $AR(X)$ at time point $t7p$, the address calculation module 28 starts to calculate the next address $AR(X+1)$ by progressively increasing the address $AR(X)$ at time point $t8$. In order to calculate the address $AR(X+1)$, the address calculation module 28 needs another time slot $Tp2$. As discussed above, the bit size of the addresses $AR(X)$ and $AR(X+1)$ is twenty eight, so that even if an address only increases by one, calculating addresses still demands a lot of time. Therefore, the address calculation module 28 starts to calculate the next address $AR(X+1)$ at time point $t8p$. Afterward, according to the address $AR(X+1)$, the decoding module 32 makes the sensor module 40 start to sense and test the corresponding four memory units at time point $t9$ to provide

the first four addresses of the AR(X) (also the data Px1 of the signal SAOUTp). As Fig. 5 illustrates, because time for calculating addresses directly affects time sequences of the data sensor, the prior art memory device 30 cannot continue dealing with data corresponding to the address AR(X+1) after finishing the transmission of the data corresponding to the address AR(X). Therefore, the sequential multiple-byte reading protocol cannot be realized.

[0017] In summary, the prior art memory device 30 cannot support the sequential multiple-byte reading protocol. This reduces data exchange efficiency, and affects functions of a computer system.

SUMMARY OF INVENTION

[0018] It is therefore a primary objective of the claimed invention to provide a memory device that can support sequential multiple-byte reading.

[0019] According to the claimed invention, a memory device includes a plurality of memory units each corresponding to an address, an interface circuit, an address calculation module, an address buffer, and a decoding module.

[0020] The interface circuit receives address information. The address calculation module connected to the interface circuit provides a first address according to the address in-

formation. The address buffer connected to the address calculation module receives and stores addresses provided by the address calculation module, wherein the address calculation module can generate and provide a second address different from the first address according to the address information after the address buffer stores the first address.

[0021] The decoding module connected to the address buffer enables each memory unit corresponding to the first address to output its data when the address buffer stores the first address, and the address calculation module can provide the second address. After each memory unit corresponding to the first address outputs its data, the address buffer can store the second address provided by the address calculation module, and the decoding module can enable each memory unit corresponding to the second address to output its data.

[0022] These and other objectives of the claimed invention will no doubt become obvious to those of ordinary skill in the art after reading the following detailed description of the preferred embodiment that is illustrated in the various figures and drawings.

BRIEF DESCRIPTION OF DRAWINGS

- [0023] Fig. 1 illustrates a block diagram of a prior art computer system.
- [0024] Fig. 2 illustrates a schematic diagram of bus connection between the chipset and the memory device in Fig. 1.
- [0025] Fig. 3 illustrates a time sequences diagram of data exchange protocol when the chipsets reads multiple bytes sequentially from the memory device in Fig. 2.
- [0026] Fig. 4 is a block diagram of a prior art memory device.
- [0027] Fig. 5 illustrates a time sequences diagram of the memory device in Fig. 4 when reading data.
- [0028] Fig. 6 illustrates a block diagram of the present invention.
- [0029] Fig. 7 illustrates a circuit configuration diagram of the output buffer in Fig. 6.
- [0030] Fig. 8 illustrates a related signal waveform diagram of the memory device in Fig. 6 during operation.

DETAILED DESCRIPTION

- [0031] Please refer to Fig. 6. Fig. 6 illustrates a block diagram of a present invention memory device 50. The memory device of the present invention can be a flash memory (such as a basic input/output system flash memory in a computer system), and includes an interface circuit 54, a control circuit 56, an address trigger module 58A, an output

trigger module 58B, an address calculation module 60A, an address buffer 60B, a decoding module 62, a memory matrix 66, and a sensor module 70. The interface circuit 54 exchanges data with a host end (such as the chipset in Fig. 2, not shown in Fig. 6) through lines CLK, FWH0–FWH4 of a bus 100. The control circuit 56 controls operations of the memory device 50. When processing sequential multiple-byte reading, the address trigger module 58A controls the address calculation module 60A with the signal CK_ADS, which can trigger the address calculation module 60A to calculate each address by progressively increasing addresses, and to output the signal ADS. Besides, the address trigger module 58A can also trigger the address buffer 60B to receive addresses from the address calculation module 60A with the signal ADSLAT and then to store (latch) the addresses, so that it can transmit the addresses to the decoding module 62 with the signal ADDR.

[0032] The memory matrix 66 includes a plurality of memory units 68 arranged in a matrix, each memory unit 68 storing one bit of data. For example, the memory unit 68 can include floating gate transistors to store data in a non-volatile manner. The decoding module 62 includes a col-

umn decoder 64A and a row decoder 64 corresponding to the memory matrix 66. According to addresses stored in the address buffer 60B, the decoding module 62 can make each memory unit 68 corresponding to the addresses outputting its one-bit data. In the following example, an address stored in the address buffer 60B corresponds to one byte. In other words, eight memory units 68 correspond to the address. In the present invention, the decoding module 62 decodes eight memory units corresponding to an address, and makes the eight memory units output their one-bit data at same time. Concerning the eight memory units, the sensor module 70 of the present invention further includes four output buffers 72 each capable of receiving data from two memory units. The output trigger module 58B can trigger controls of each output buffer 58B with signals SASEL, HNBSEL, and OBLAT, so that the output buffer 58B transmits data of two memory units to an interface circuit in two cycles one by one for the memory device 50.

[0033] Please refer to Fig. 7 (also Fig. 6). The structure of each output buffer 72 is identical. Fig. 7 illustrates a schematic diagram of an output buffer 72 of the present invention (and also illustrates interconnections of the output buffer

and the memory matrix 66). The output buffer 72 of the present invention includes two sensor amplifiers 74A and 74B, four complementary metal oxide semiconductor (CMOS) transmission gates 76A, 76B, 78, 80, three latch circuits 82A, 82B, 84 each comprising a combination of inverters I, and an output stage bias between voltages Vd and G (also CMOS). The two sensor amplifiers 74A and 74B sense and test data provided by a memory unit, and output corresponding signals SAOUT1 and SAOUT2 respectively. Each transmission gate is a transmission circuit, wherein the transmission gates 76A and 76B are controlled by the signal SASEL (and its inverse signal), and the transmission gates 78 and 80 are controlled respectively by signals OBLAT and HNBSEL (and their corresponding inverse signals). Finally, a signal SAOUT3 of the output stage can be an output of a line FWH[n] (n is 0 to 3 to match four output buffer circuits 72) to output data provided by the memory device 50.

[0034] Please refer to Fig. 8 (also Fig. 3, Fig. 6, and Fig. 7). Concerning operations of the memory device 50, Fig. 8 is a time sequence diagram of each related signal when the memory device 50 performs the sequential multiple-byte reading in Fig. 3. The X-axis of Fig. 8 is time. As men-

tioned above with reference to Fig. 3, in the sequential multiple-byte reading protocol, the host end transmits signals START (noted as "S" in Fig. 8) and IDSEL at time points t1 and t2 respectively through the line FWH[3:0] of the bus, so that the control circuit 56 of the memory device 50 is ready to read data. Among seven cycles of T within time points t3 and t4, the host end transmits its demanded initial address (or the address AR(X)) with a twenty-eight-bit signal MADDR, and byte numbers for sequential reading with a signal MSIZE (noted as "M" in Fig. 8) to the memory device 50. Similar to Fig. 3, in the implementation in Fig. 8 it is also assumed that the host end demands a series of four bytes. After a two-cycle signal TAR and a one-cycle signal SYNC (noted as SC in Fig. 8), the memory device 50, at time point t7, starts sequentially providing four bytes corresponding to the address AR(X) to AR(X+3) to the host end among the next eight cycles T.

[0035] As illustrated in Fig. 8, when triggering is by rising edge, the memory device 50 can receive all twenty-eight bits of the signal MADD at time point t3b, so that both the address calculation module 60A and the address buffer 60B can receive the address AR(X) at time point t3b. Owing to still five cycles T from time points tb3 to t7 for starting

transmission, the decoding module 62 of the memory device 50 has enough time to decode, and, at time point $t5m$, makes eight memory units corresponding to the address $AR(X)$ transmitting their data to corresponding output buffers at the same time. As illustrated in Fig. 8 (and Fig. 7), in each output buffer 72, signals SAOUT1 and SAOUT2 represent that both of their corresponding sensor amplifiers 74A and 74B start to sense and test data provided by corresponding memory units at time point $t5m$, and read the data steadily at time point $t6$ (or one-bit data Ax and Bx). Combining eight bits provided by four output buffers 72, or eight sensor amplifiers, yields a byte corresponding to the address $AR(X)$.

[0036] Following that, at time point $t6m$, the output trigger module 58B starts pulling the signal SASEL from low to high level to open the closed transmission gates 76A and 76B, and storing (latching) data provided by the sensor amplifiers 74A and 74B in the latch circuits 82A and 82B. According to the sequential multiple-byte reading protocol, at time point $t7$, the memory device 50 should output the first four bits corresponding to the address $AR(X)$. Therefore, at time point $t7$, the output trigger module 58B of the present invention raises the level of the signal OBLAT

to open the transmission gate 78, then transmits data stored in the latch circuit 82A (or the data Ax) to the latch circuit 84, and outputs the data through the output stage. Combining four one-bit data provided by four output buffers at time point t7 finishes transmitting the first four bits corresponding to the address AR(X) to the host end.

[0037] The following signal OBLAT controls opening of the transmission gate 78 between time points t7 and t7a. The output trigger module 58B pulls the signal HNBSEL high between time points t7a and t7b to open the transmission gate 80, and transmits data stored in the latch circuit 82B (or the data Bx) to the latch circuit 82A. Between time points t7a and t7b, the data Ax stored in the latch circuit 82A originally has been stored in the latch circuit 84 (opened by the signal OBLAT), so that the data Bx stored in the latch circuit 82B can be shifted to the latch circuit 82A. At time point t7b, the signal OBLAT returns to the high level to open the transmission gate 78, and then the data Bx stored in the latch circuit 82B can be transmitted to the latch circuit 84 for output. Combining four bits provided by the output buffer 72 at time point t7b fits the protocol in that the next four bits corresponding to the address AR(X) output at time point t7b sequentially.

[0038] In other words, the present invention reads eight bits of one byte corresponding to an address at the same time, and outputs the eight bits with operations of each output buffer 72 in two cycles T respectively, so as to meet the sequential multiple-byte reading protocol. In comparison, the prior art memory device 30 mentioned above can only read four bits at the same time, which requires it to divide a byte into four bits so that it demands a delay time slot for re-sensing when transmitting the four bits. Thus, the memory device 30 cannot fit the sequential multiple-byte reading protocol.

[0039] On the other hand, according to the sequential multiple-byte reading protocol, after transmitting a byte of the address $AR(X)$ in two cycles of T between time points $t7$ and $t8$, a byte corresponding to the next address $AR(X+1)$ is transmitted at time point $t8$ continuously. As Fig. 8 illustrates, after the address calculation module 60A transmits the address $AR(X)$ to the address buffer 60B, the address trigger module 58A pulls the signal CK_ADS from low to high at time point $t6$, so as to trigger the address calculation module 60A to calculate the next address $AR(X+1)$. Meanwhile, the signal $ADSLAT$, which controls the address buffer 60B, remains low to latch its stored address $AR(X)$,

so that the address $AR(X)$ does not change while the signal ADS changes (the address buffer 60B can be achieved by a data latch). Therefore, when the decoding circuit starts to decode eight memory units corresponding to the address $AR(X)$ provided by the address buffer 60B at time point $t5m$, the signal ADS does not affect this process. Please note that when the address calculation module 60A starts calculating the next address $AR(X+1)$ at time point $t6$, the eight-bit data corresponding to the address $AR(X)$ has just finished being sensed/read, or has not yet even been transmitted to the host end.

[0040] At time point $t7$, the address calculation module 60A has a cycle T to finish calculating the address $AR(X+1)$. At the same time, the address trigger module 58A pulls the signal ADSSLAT to the high level to trigger the address buffer 60B receiving the address $AR(X+1)$ provided by the address calculation module 60A. Meanwhile, at time point $t7$, the decoding module 62 can start decoding eight memory units corresponding to the address $AR(X+1)$, transmitting data stored in these memory units to each output buffer 72, and then detecting each byte corresponding to the address $AR(X+1)$ from each sensor amplifier of the output buffer 72. At time point $t7b$, each sen-

sensor amplifier can steadily output each bit corresponding to the address $AR(X+1)$, which is data $Ax1$ and $Bx1$ noted in the signals $SAOUT1$ and $SAOUT2$. Owing to the still low level of the signal $SASEL$ between time points $t7b$ and $t7m$, the transmission gates 76A and 76B are maintained closed, so that each output buffer 72 continuously outputs the later four bits data of the address $AR(X)$ from the latch circuit 84. At time point $t7m$, the signal $SASEL$ is pulled to a high level again to transmit each bit of the $AR(X+1)$ from the sensor amplifier to the latch circuits 82A and 82B. Then, at time point $t8$, the signal $OBLAT$ is transferred to high to enable the four output buffers 72 to output the first four bits data of the address $AR(X+1)$ (or each one-bit data $Ax1$ provided by each output buffer 72) from the latch circuit 84, so that the sequential multiple-byte reading protocol is realized.

[0041] As mentioned above, the present invention locks addresses of the decoding module 62 by the address buffer 60B to make the address calculation module 60A to calculate next address directly, so that processes of decoding and addresses calculation can occur at the same time. As illustrated in Fig. 8, when each sensor amplifier of the output buffer deals with data reading of the address $AR(X)$

from time points $t5m$, $t6$ to $t7$, the address calculation module 60A calculates the next address $AR(X+1)$ at time point $t6$, and provides the calculated address $AR(X+1)$ at time point $t7$. Following that, the decoding module 62 and each sensor amplifier can sense and test data corresponding to the address $AR(X+1)$ from time points $t7$, $t7b$ to $t8$. Meanwhile, at time point $t7b$, the address calculation module 60A can start to calculate the next address $AR(X+2)$. As the decoding module 62 and each sensor amplifier finish data sensing/reading of the former address, the address calculation module 60A just finishes calculating the next address, so that the decoding module 62 and each sensor amplifier can continuously sense and test next addresses, and data sensing of different addresses can be performed sequentially. This is illustrated in the diagrams of the signals SAOUT1 and SAOUT2 in Fig. 8. In comparison, when the prior art memory device shown in Fig. 4 and Fig.5 deals with data sensing of different addresses, delays and breaks comes out for address calculations. Owing to cooperation within the address calculation module 60A and the address buffer 60B, as well as design of two-bit reading and sequential outputting in each output buffer 72, the memory device 50 of

the present invention can completely achieve functions of the sequential multiple-byte reading protocol in a low-wire/low-pin count bus.

[0042] Accordingly, after sensor amplifiers of each output buffer 72 finish sensing/reading data corresponding to the address $AR(X+2)$ between time points $t8b$ and $t9$ (or the one-bit data $Ax2$ and $Bx2$ in signals SAOUT1 and SAOUT2), the address calculation module 60A also finishes calculating address $AR(X+3)$. From time point $t8b$, the output buffer 72 can output the one-bit data $Ax2$ through the latch circuits 82A and 84 by high levels at time points $t8m$ to $t9$, $t9$ to $t9a$, and $t9a$ to $t9b$ in turn based on the signals SASEL, OBLAT, and HNBSEL, and the other one-bit data $Bx2$ outputs in the next cycle T through the latch circuits 82B, 82A, and 84. From time points $t9$ to $t9b$ and $t10$, the address buffer 60B and each sensor amplifier sense/read the address $AR(X+3)$, and each latch circuit of each output buffer 72 just processes data output of the former address at the same time; however, the address calculation module 60A has already calculated the next address $AR(X+4)$ at time point $t10$. Because each related module of the present invention works sequentially, the present invention can fit the sequential

multiple-byte reading protocol, so as to promote efficiency of data exchange in a low-wire/low-pin count bus.

[0043] In comparison with the prior art, the present invention reads all eight bits corresponding to an address in each output buffer, and follows the sequential multiple-byte reading protocol to output the eight bits in turn by sequences of four bits, so that the former and later four bits of the same byte can output sequentially. Furthermore, the present invention processes data sensing and address calculations at the same time by address buffer modules and address calculation modules, so that data of different addresses can be sensed and read sequentially. Combining the above two mechanisms, the memory device of the present invention can achieve sequential multiple-byte reading to output data of different addresses sequentially, increasing data exchange efficiency and improving the function of a computer system.

[0044] Those skilled in the art will readily observe that numerous modifications and alterations of the device may be made while retaining the teachings of the invention. Accordingly, the above disclosure should be construed as limited only by the metes and bounds of the appended claims.